PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 10/031698 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE 🗀 SMALL ENTITY TOTAL CLAIMS RATE FEE RATE FOR NUMBER EXTRA BASIC FEI NUMBER FILED BASIC FEE TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= INDEPENDENT CLAIMS minus 3 = X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 3) (Column 2) CLAMS ADDI-ADDI-REMAINING AMENDMENT A NUMBER PRESENT RATE TIONAL RATE TIONAL PREVIOUSLY AFTER **EXTRA AMENDMENT** PAID FOR FEE FEE Minus Total XS 9-X\$18= OR Minus Independent X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM 3 +140= +280= OR ADDIT FEE TOTAL ADOIT. FEE (Column 1) (Column 3) (Column 2) CLAUS ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL NOMENT TIONAL PREVIOUSLY. RATE AFTER **EXTRA** MENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= 4. OR TOTA OR ADDIT. FEE (Column 3) JUL . (Column 1) (Column 2) CLAMS CHEST PRESENT: 10 ADDI: ADDI-REMAINING NUMBER ENDMENT AFTER PREVIOUSLY-RATE TIONAL EXTRA AMENDMENT PAID FOR FEE . FEE Total X\$ 9-X\$18= OR X42-X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= · polyalist pro OR " If the ontry in column I is less than the entry in column 2; write "0" in column 3.
" If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."
The "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." OR ADDIT. FEE ADDIT. FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.: FORM PTO-875 (Per 4/01) IN Office, U.S. DEPARTMENT OF COMMERCE

THATE HOUSE

TEXTURE.

Application or Docket Number